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Programmare Raspberry Pi



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Il talk si divide in due parti:

- Prima Parte descrittiva
- Seconda Parte Laboratorio



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Prima Parte

Introduzione su Raspberry Pi
e le porte GPIO

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Perché ?

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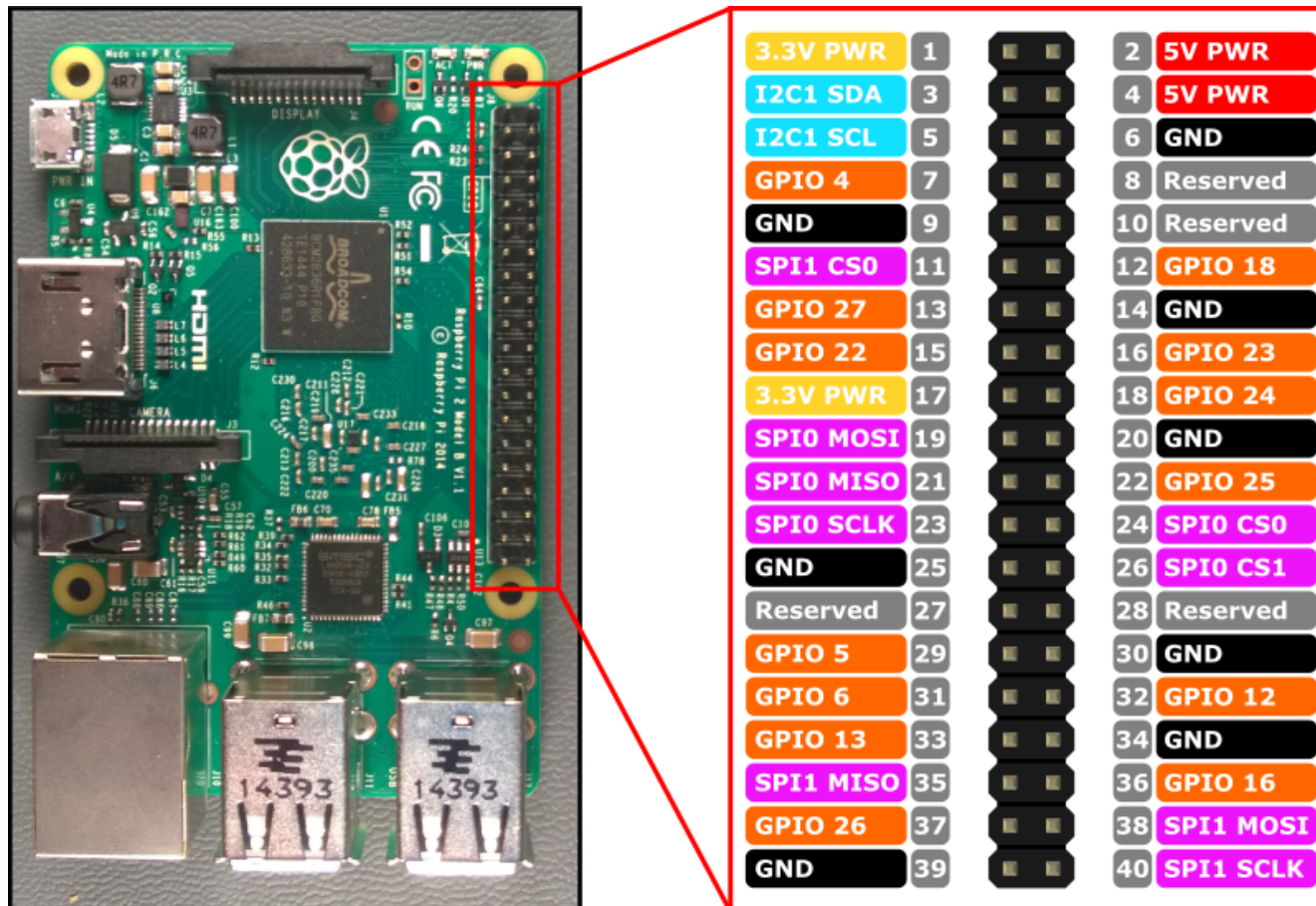


Ma cosa posso fare ?

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Il connettore GPIO



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La retro compatibilità

wiringPi Pin	BCM GPIO	Name	Header	Name	BCM GPIO	wiringPi Pin
-	-	3.3v	1 2	5v	-	-
8	R1:0/R2:2	SDA0	3 4	5v	-	-
9	R1:1/R2:3	SCL0	5 6	0V	-	-
7	4	GPIO7	7 8	TXD	14	15
-	-	0V	9 10	RXD	15	16
0	17	GPIO0	11 12	GPIO1	18	1
2	R1:21/R2:27	GPIO2	13 14	0V	-	-
3	22	GPIO3	15 16	GPIO4	23	4
-	-	3.3v	17 18	GPIO5	24	5
12	10	MOSI	19 20	0V	-	-
13	9	MISO	21 22	GPIO6	25	6
14	11	SCLK	23 24	CE0	8	10
-	-	0V	25 26	CE1	7	11
30	0	SDA.0	27 28	SCL.0	1	31
21	5	GPIO.21	29 30	0V	-	-
22	6	GPIO.22	31 32	GPIO.26	12	26
23	13	GPIO.23	33 34	0V	-	-
24	19	GPIO.24	35 36	GPIO.27	16	27
25	26	GPIO.25	37 38	GPIO.28	20	28
		0V	39 40	GPIO.29	21	29

For RPi B

For RPi B+ / 2 model B

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Prima di cominciare...

...carichiamo la funzionalità wiringPi altrimenti non facciamo nulla.

Scarichiamo il codice

```
# git clone git://git.dragon.net/wiringPi
```

Installiamo wiringPi

```
# cd wiringPi
```

```
# git pull origin
```

```
# ./build
```


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Verifichiamo che sia andato tutto bene...

```
root@raspberrypi:/home/pi# gpio -v
gpio version: 2.32
Copyright (c) 2012-2015 Gordon Henderson
This is free software with ABSOLUTELY NO WARRANTY.
For details type: gpio -warranty

Raspberry Pi Details:
Type: Pi 2, Revision: 01, Memory: 1024MB, Maker: Sony
* Device tree is enabled.
* This Raspberry Pi supports user-level GPIO access.
  -> See the man-page for more details
  -> ie. export WIRINGPI GPIOMEM=1
root@raspberrypi:/home/pi# █
```

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...e che le porte GPIO siano operative

```
root@raspberrypi:/home/pi# gpio readall
```

Pi 2											
BCM	wPi	Name	Mode	V	Physical	V	Mode	Name	wPi	BCM	
		3.3v			1	2		5v			
2	8	SDA.1	IN	1	3	4		5V			
3	9	SCL.1	IN	1	5	6		0v			
4	7	GPIO. 7	IN	1	7	8	1	ALT0	TxD	15	14
		0v			9	10	1	ALT0	RxD	16	15
17	0	GPIO. 0	OUT	1	11	12	0	OUT	GPIO. 1	1	18
27	2	GPIO. 2	OUT	0	13	14		0v			
22	3	GPIO. 3	IN	0	15	16	0	IN	GPIO. 4	4	23
		3.3v			17	18	0	IN	GPIO. 5	5	24
10	12	MOSI	IN	0	19	20		0v			
9	13	MISO	IN	0	21	22	0	IN	GPIO. 6	6	25
11	14	SCLK	IN	0	23	24	1	IN	CE0	10	8
		0v			25	26	1	IN	CE1	11	7
0	30	SDA.0	IN	1	27	28	1	IN	SCL.0	31	1
5	21	GPIO.21	IN	1	29	30		0v			
6	22	GPIO.22	IN	1	31	32	0	IN	GPIO.26	26	12
13	23	GPIO.23	IN	0	33	34		0v			
19	24	GPIO.24	IN	0	35	36	0	IN	GPIO.27	27	16
26	25	GPIO.25	IN	0	37	38	0	IN	GPIO.28	28	20
		0v			39	40	0	IN	GPIO.29	29	21

```
root@raspberrypi:/home/pi#
```

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Ora siamo operativi e pronti

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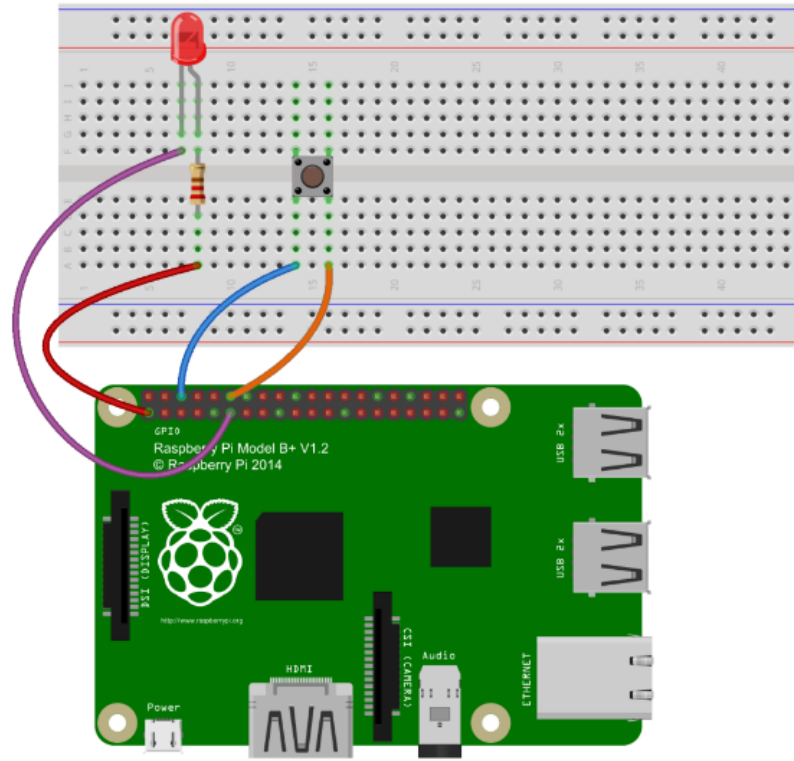
Seconda Parte

Laboratorio con tre esempi pratici

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1# LED comandato da pulsante



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1# LED comandato da pulsante

```
#include <wiringPi.h>
#include <stdio.h>

#define LedPin 0
#define ButtonPin 1

int main(void)
{
    if(wiringPiSetup() == -1){ //when initialize wiring failed,print message to screen
        printf("setup wiringPi failed !");
        return 1;
    }

    pinMode(LedPin, OUTPUT);
    pinMode(ButtonPin, INPUT);

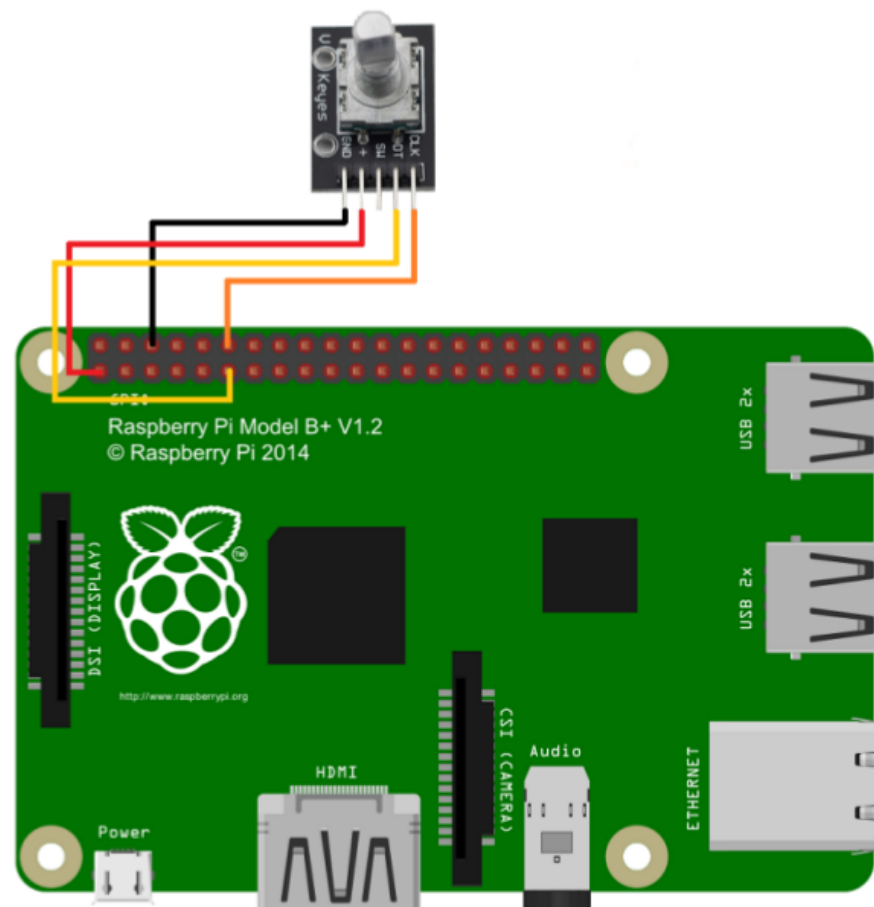
    pullUpDnControl(ButtonPin, PUD_UP); //pull up to 3.3V,make GPIO1 a stable level
    while(1){
        digitalWrite(LedPin, HIGH);
        if(digitalRead(ButtonPin) == 0){ //indicate that button has pressed down
            digitalWrite(LedPin, LOW); //led on
        }
    }

    return 0;
}
```

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2# Encoder Rotativo



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2# Encoder Rotativo

```
#include <stdio.h>
#include <string.h>
#include <errno.h>
#include <stdlib.h>
#include <wiringPi.h>

#define RoAPin  0
#define RoBPin  1

static volatile int globalCounter = 0 ;

unsigned char flag;
unsigned char Last_RoB_Status;
unsigned char Current_RoB_Status;

void rotaryDeal(void)
{
    Last_RoB_Status = digitalRead(RoBPin);

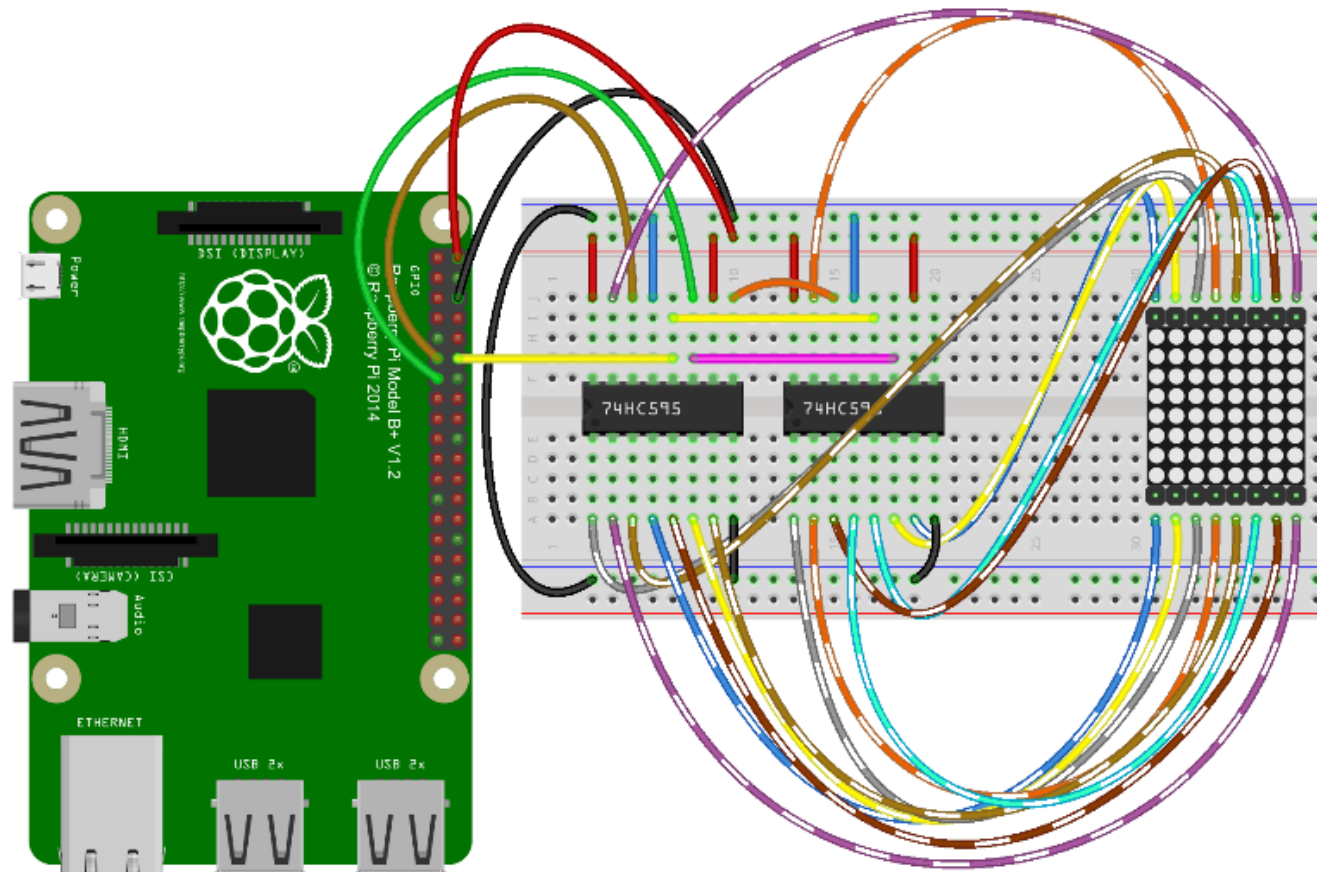
    while(!digitalRead(RoAPin)){
        Current_RoB_Status = digitalRead(RoBPin);
        flag = 1;
    }
}

.....
```


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3# Matrice a LED



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3# Matrice a LED

```
#include <wiringPi.h>
#include <stdio.h>

#define SDI 0 //serial data input
#define RCLK 1 //memory clock input(STCP)
#define SRCLK 2 //shift register clock input(SHCP)

unsigned char code_H[20] =
{0x01,0xff,0x80,0xff,0x01,0x02,0x04,0x08,0x10,0x20,0x40,0x80,0xff,0xff,0xff,0xff,0xff,0xff,0xff};
unsigned char code_L[20] =
{0x00,0x7f,0x00,0xfe,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0x00,0xfe,0xfd,0xfb,0xf7,0xef,0xdf,0xbf,0x7f};

//unsigned char code_L[8] = {0x00,0x00,0x3c,0x42,0x42,0x3c,0x00,0x00};
//unsigned char code_H[8] = {0xff,0xe7,0xdb,0xdb,0xdb,0xdb,0xe7,0xff};

//unsigned char code_L[8] = {0xff,0xff,0xc3,0xbd,0xbd,0xc3,0xff,0xff};
//unsigned char code_H[8] = {0x00,0x18,0x24,0x24,0x24,0x24,0x18,0x00};

void init(void)
{
    pinMode(SDI, OUTPUT); //make P0 output
    pinMode(RCLK, OUTPUT); //make P0 output
    pinMode(SRCLK, OUTPUT); //make P0 output

    digitalWrite(SDI, 0);
    digitalWrite(RCLK, 0);
    digitalWrite(SRCLK, 0);
}
.....
```

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Grazie

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